Star Wars Character Sheet

Name:_____ Player:_____
Class/Level:_____
Species:_____ Gender:_____
Height:_____ Weight:_____ Age:_____
Destiny:_____
Destiny Points:_____ Force Points:_____

	Score	Mod
Strength:	____	____
Dexterity:	____	____
Constitution:	____	____
Intelligence:	____	____
Wisdom:	____	____
Charisma:	____	____

Speed:_____
Initiative:_____
Perception:_____

Hit Points:_____
Damage Threshold:_____
Current Hit Points

Defenses

	Level/ Armor	Class Bonus	Ability Mod	Misc. Mod
Reflex:____= 10 +	____ +	____ +	____ +	____
Fortitude:____= 10 +	____ +	____ +	____ +	____
Will:____= 10 +	____ +	____ +	____ +	____

Condition Track

- ☐ Normal
- ☐ -1 Penalty*
- ☐ -2 Penalty*
- ☐ -5 Penalty*
- ☐ -10 Penalty**
- ☐ Helpless

*Penalties apply to all Defenses, attack rolls, skill checks, and ability checks.
**At -10, Move speed is halved.

Persistent Conditions

Credits & Valuables

Equipment

Weapon	Attack	Damage	Crit	Type	Notes

Base Attack Bonus:_____ Damage Bonus (½ Level):_____

Talents

Special Combat Options

Feats

Force Powers

Star Wars Character Sheet

Skill	**Bonus**		**½ Level**		**Ability**		**Trained**		**Focus**		**Misc.**	**Notes**
Acrobatics (Dex)	_____	=	_____	+	_____	+	_____	+	_____	+	_____	_____
Climb (Str)	_____	=	_____	+	_____	+	_____	+	_____	+	_____	_____
Deception (Cha)	_____	=	_____	+	_____	+	_____	+	_____	+	_____	_____
Endurance (Con)	_____	=	_____	+	_____	+	_____	+	_____	+	_____	_____
Gather Information (Cha)	_____	=	_____	+	_____	+	_____	+	_____	+	_____	_____
Initiative (Dex)	_____	=	_____	+	_____	+	_____	+	_____	+	_____	_____
Jump (Str)	_____	=	_____	+	_____	+	_____	+	_____	+	_____	_____
Mechanics (Int)	_____	=	_____	+	_____	+	_____	+	_____	+	_____	_____
Perception (Wis)	_____	=	_____	+	_____	+	_____	+	_____	+	_____	_____
Persuasion (Cha)	_____	=	_____	+	_____	+	_____	+	_____	+	_____	_____
Pilot (Dex)	_____	=	_____	+	_____	+	_____	+	_____	+	_____	_____
Ride (Dex)	_____	=	_____	+	_____	+	_____	+	_____	+	_____	_____
Stealth (Dex)	_____	=	_____	+	_____	+	_____	+	_____	+	_____	_____
Survival (Wis)	_____	=	_____	+	_____	+	_____	+	_____	+	_____	_____
Swim (Str)	_____	=	_____	+	_____	+	_____	+	_____	+	_____	_____
Treat Injury (Wis)	_____	=	_____	+	_____	+	_____	+	_____	+	_____	_____
Use Computer (Int)	_____	=	_____	+	_____	+	_____	+	_____	+	_____	_____
Use the Force (Cha)	_____	=	_____	+	_____	+	_____	+	_____	+	_____	_____

Knowledge (Int)	**Bonus**		**½ Level**		**Ability**		**Trained**		**Focus**		**Misc.**	**Notes**
Bureaucracy	_____	=	_____	+	_____	+	_____	+	_____	+	_____	_____
Galactic Lore	_____	=	_____	+	_____	+	_____	+	_____	+	_____	_____
Life Sciences	_____	=	_____	+	_____	+	_____	+	_____	+	_____	_____
Physical Sciences	_____	=	_____	+	_____	+	_____	+	_____	+	_____	_____
Social Sciences	_____	=	_____	+	_____	+	_____	+	_____	+	_____	_____
Tactics	_____	=	_____	+	_____	+	_____	+	_____	+	_____	_____
Technology	_____	=	_____	+	_____	+	_____	+	_____	+	_____	_____
_____	_____	=	_____	+	_____	+	_____	+	_____	+	_____	_____
_____	_____	=	_____	+	_____	+	_____	+	_____	+	_____	_____
_____	_____	=	_____	+	_____	+	_____	+	_____	+	_____	_____

Untrained = ½ Level + Ability Mod + Misc. Mods

Languages

_____
_____
_____
_____

Species Traits

_____
_____
_____
_____
_____
_____

Dark Side Score

1	2	3	4	5	6	7	8
9	10	11	12	13	14	15	16
17	18	19	20	21	22	23	24

Notes

_____
_____
_____
_____
_____
_____
_____
_____
_____
_____
_____
_____
_____
_____
_____
_____
_____
_____
_____
_____
_____
_____
_____
_____
_____
_____
_____
_____
_____
_____